

Thievery Playable Prototype

Bad Block

Block 1 Take card.
Discard 1 card

Bad Block

Block 1 Take card.
Discard 1 card

Bend the Future

Draw 1 card from
anywhere in the deck.
Discard 2 cards.
Shuffle the deck

Bend the Future

Draw 1 card from
anywhere in the deck.
Discard 2 cards.
Shuffle the deck

Body Swap

Swap hands with target player

Body Swap

Swap hands with target player

Bright Future

Draw 5 cards Discard 4 cards

Bright Future

Draw 5 cards Discard 4 cards

Calculated Theft

**Draw 1 card. Take a Thing.
Discard 1 card is a Thing
was taken**

Calculated Theft

**Draw 1 card. Take a Thing.
Discard 1 card is a Thing
was taken**

Consolation Prize

**Take a Thing. Draw 2
cards if this card fails**

Consolation Prize

**Take a Thing. Draw 2
cards if this card fails**

Distraction

**Give target player 1 card.
Take a Thing from target
player. Cannot be blocked**

Distraction

**Give target player 1 card.
Take a Thing from target
player. Cannot be blocked**

Envy

**Draw 1 card for every 2
Things target player has**

Envy

**Draw 1 card for every 2
Things target player has**

Exploring Options

Draw 2 cards from
anywhere in the discard.
Discard 2 cards

Exploring Options

Draw 2 cards from
anywhere in the discard.
Discard 2 cards

Exploring Options

Draw 2 cards from
anywhere in the discard.
Discard 2 cards

Exploring Options

Draw 2 cards from
anywhere in the discard.
Discard 2 cards

Fast Forward

Draw 2 cards

Fast Forward

Draw 2 cards

Forced Trade

**Draw 2 card from
target player's hand.
Give 2 cards to target
player**

Forced Trade

**Draw 2 card from
target player's hand.
Give 2 cards to target
player**

Future Loss

Target player puts a Thing into the deck and shuffles the deck. Cannot be blocked

Future Loss

Target player puts a Thing into the deck and shuffles the deck. Cannot be blocked

Heavy Cost

Discard 2 cards to prevent a Take card

Heavy Cost

Discard 2 cards to prevent a Take card

Immune

**Target player cannot
lose a Thing this turn**

Immune

**Target player cannot
lose a Thing this turn**

Less is More

**Discard 2 cards
Swap hands with target player**

Less is More

**Discard 2 cards
Swap hands with target player**

Lost in the Past

Target player draws 1 card from anywhere in the discard. Target player discards a Thing. Cannot be blocked

Lost in the Past

Target player draws 1 card from anywhere in the discard. Target player discards a Thing. Cannot be blocked

Lost in Time

Target player discards a Thing. Cannot be blocked

Lost in Time

Target player discards a Thing. Cannot be blocked

Not Borrowing

**Draw 2 cards from target
player's hand**

Not Borrowing

**Draw 2 cards from target
player's hand**

Reset

**Target player discards their
hand and draws as many
cards as they discarded from
the deck**

Reset

**Target player discards their
hand and draws as many
cards as they discarded from
the deck**

Reverse

**This turn Discard means Draw
and Draw means Discard**

Reverse

**This turn Discard means Draw
and Draw means Discard**

Slow Time

**Target player cannot draw
cards on their turn**

Slow Time

**Target player cannot draw
cards on their turn**

Spite

Take a Thing from target player. Target player discards 1 card if this card fails

Spite

Take a Thing from target player. Target player discards 1 card if this card fails

Spy

Look at target player's hand

Spy

Look at target player's hand

Stop Time

Skip target player's turn

Stop Time

Skip target player's turn

Supercharge

**Doubles the effect of all Draw
and Discard effects this turn**

Supercharge

**Doubles the effect of all Draw
and Discard effects this turn**

Sweet Revenge

If target player takes a Thing, take 2 Things from target player. Cannot be blocked

Sweet Revenge

If target player takes a Thing, take 2 Things from target player. Cannot be blocked

Take Anything

Take a Thing from target player. Draw 1 card from target player's hand if this card fails

Take Anything

Take a Thing from target player. Draw 1 card from target player's hand if this card fails

Taxes

**Target player Discards 1 card
for every 2 Things they have**

Taxes

**Target player Discards 1 card
for every 2 Things they have**

Block

Block 1 Take card

Block

Block 1 Take card

Block

Block 1 Take card

Block

Block 1 Take card

Block

Block 1 Take card

Take

Take 1 Thing from target player

Take

Take 1 Thing from target player

Take

Take 1 Thing from target player

Take

Take 1 Thing from target player

Take

Take 1 Thing from target player

Thing

Thing

Thing

Thing

Thing

Thing

Thing

Thing

Thing

Thing